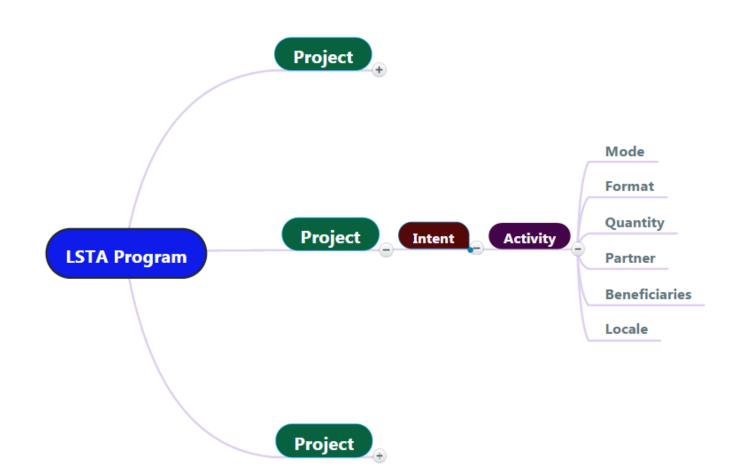


#### May 18, 2016 – Pacific Workshop

#### New SPR Framework Overview



#### **New Report Framework**



### What is a Project?

- Set of discrete and interdependent activities carried out to achieve an intended outcome
- Contains allocable resources, e.g.:
  - dollars spent
  - people responsible for accomplishing tasks
  - venue or service location(s)
  - time spent

### Intent: the "why" of a project

#### Each Project is assigned one Intent

- Intent: an objective or expected result in a project
- Intents correspond to the 6 focal areas (broad impact)
- There are 14 possible intents, which include:

Focal Area	Intent(s)
Lifelong Learning	<ul> <li>Improve users' formal education</li> <li>Improve users' general knowledge and skills</li> </ul>
Information Access	<ul> <li>Improve users' ability to discover information resources</li> <li>Improve users' ability to obtain and/or use information resources</li> </ul>

### **Intent (continued)**

Focal Area	Intent(s)
Institutional Capacity	<ul> <li>Improve the library workforce</li> <li>Improve the library's physical and technological infrastructure</li> <li>Improve library operations</li> </ul>
Employment & Economic Development	<ul> <li>Improve users' ability to use resources and apply information for <b>employment</b> support</li> <li>Improve users' ability to use and apply <b>business</b> resources</li> </ul>

### **Intent (continued)**

Focal Area	Intent(s)
Human Services	<ul> <li>Improve users' ability to apply information that furthers their personal, family, or household finances</li> <li>Improve users' ability to apply information that furthers their personal or family health &amp; wellness</li> <li>Improve users' ability to apply information that furthers their parenting and family skills</li> </ul>
Civic engagement	<ul> <li>Improve users' ability to participate in their community</li> <li>Improve users' ability to participate in community conversations around topics of concern</li> </ul>

#### **Intent Check**

# Lay out the first 14 INTENT cards from your deck

- Lifelong Learning 2
- Information Access 2
- Institutional Capacity 3
- Employment and Economic Development 2
- Human Services 3
- Civic Engagement 2

#### select the one that you think matches each of the following projects

### Upgrade the online catalog for compatibility with E-books

### Upgrade the online catalog for compatibility with E-books

Answer: Improve the library's physical and technological infrastructure (Institutional Capacity)

#### Increase adult users' knowledge of Internet safety through classes

#### Increase adult users' knowledge of Internet safety through classes

Answer: Improve users' general knowledge and skills (Lifelong Learning)

## Help homebound individuals access library services

## Help homebound individuals access library services

Answer: Improve users' ability to obtain information resources (Information Access)

# Engage parents, caregivers and their children through early literacy programs

# Engage parents, caregivers and their children through early literacy programs

Answer: Improve users' ability to apply information that furthers their parenting and family skills (Human Services)

# Help students maintain progress in school through a summer reading program

# Help students maintain progress in school through a summer reading program

Answer: Improve users' formal education (Lifelong Learning)

# Increase skills of library paraprofessionals through training

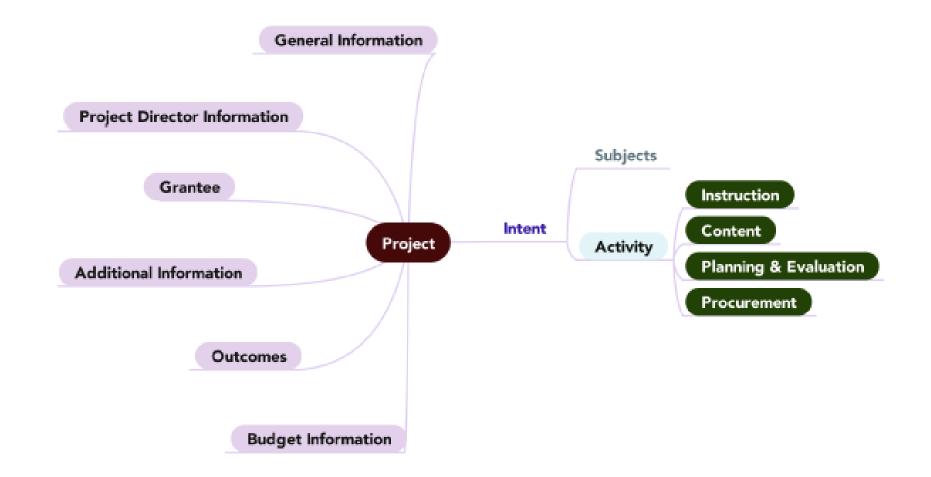
# Increase skills of library paraprofessionals through training

Answer: Improve the library workforce (Institutional Capacity)

#### **Project/Intent Notes**

- Remember that you should only have one intent per project
- This means some large projects may need to be divided into smaller projects
- In the new system, you'll be able to choose up to 2 subjects per intent, such as:
  - Summer reading
  - After-school activities
  - Etc.

#### **New Report Framework**



#### **New Report Budgets**

Old Report	New Report	
	LSTA \$ MATCH - MATCH - State \$ Other \$	
Total LSTA funds for	<ul> <li>Salaries/Wages/Benefits</li> </ul>	
each project	Consultant Fees	
	<ul> <li>Travel</li> </ul>	
No field for match	<ul> <li>Supplies/Materials</li> </ul>	
	<ul> <li>Equipment (\$5,000+ each)</li> </ul>	
	<ul> <li>Services</li> </ul>	
	<ul> <li>Other Operational Expenses</li> </ul>	

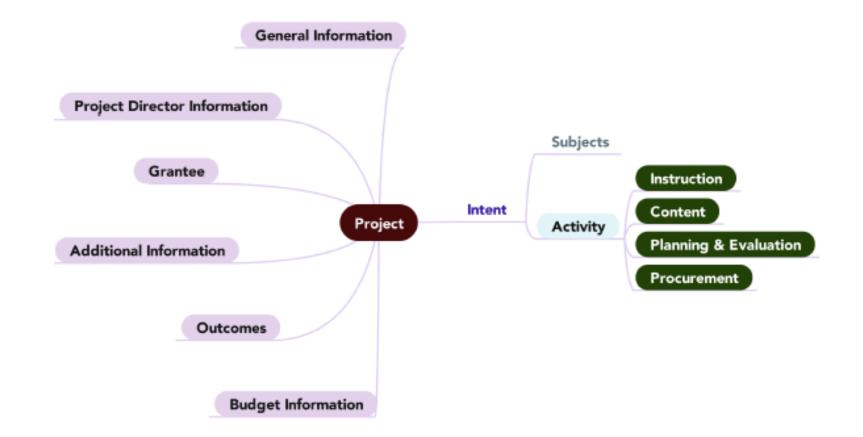
- When project funds support:
  - Library staff, and
  - Hardware under \$5,000 per unit
- Which of the following budget lines should be included?
  - Salaries/wages/benefits
  - Consultant Fees
  - Travel
  - Supplies/Materials
  - Equipment (\$5,000+ each)
  - Services
  - Other Operational Expenses

- When project funds support:
  - Library staff, and
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  - Consultant Fees
  - Travel
  - Supplies/Materials
  - Equipment (\$5,000+ each)
  - Services
  - Other Operational Expenses

- When project funds support:
  - A staff training workshop speaker from outside the library
  - Travel for library staff to attend a conference
  - Conference registration fees
- Which of the following budget lines should be included?
  - Salaries/wages/benefits
  - Consultant Fees
  - Travel
  - Supplies/Materials
  - Equipment (\$5,000+ each)
  - Services
  - Other Operational Expenses

- When project funds support:
  - A staff training workshop speaker from outside the library
  - Travel for other library staff to attend a conference
  - Conference registration fees
- Which of the following budget lines should be included?
  - Salaries/wages/benefits
  - Consultant Fees
  - Travel
  - Supplies/Materials
  - Equipment (\$5,000+ each)
  - Services
  - Other Operational Expenses

#### **New Report Framework**



#### Activities: the "how" of a project

- Action(s) through which the intent of a project is accomplished
- An activity should account for at least 10% of the project budget
- Activity Types:

Instruction	Involves an interaction for knowledge or skill transfer.
Content	Involves the acquisition, development, or transfer of information.
Planning & Evaluation	Involves design, development, or assessment of operations, services, or resources.
Procurement	Involves purchasing facilities, equipment/supplies, hardware/software, or other materials (not content) that support general library infrastructure.

#### **Activity Modes: Instruction**

- A mode is a characteristic of an activity
- There are multiple mode choices per activity:

#### Instruction

Program	Active user engagement (e.g., class on computer skills)
Presentation	Passive user engagement (e.g., author talk)
Consultation	Informal interaction such as expert advice or reference services

#### **Activity Modes: Content**

#### Content

Acquisition	Purchasing library materials or software/hardware for storing and retrieving information
Creation	Designing or producing new materials, including digitization
Description	Cataloging or otherwise describing materials
Lending	Circulating materials
Preservation	Extending the useful life of materials

### **Activity Modes (continued)**

#### **Planning & Evaluation**

Retrospective	Historical assessment of a program or service (e.g., Five-Year Evaluation)
Prospective	Future assessment (e.g., Five-Year Plan)

#### Procurement

Acquiring or leasing facilities or purchasing supplies, materials, or equipment that support
general infrastructure (not content)

#### **Activity Check, Intent Refresher**

### Keep the INTENT cards out, and lay out the 10 ACTIVITY cards from your deck

- Instruction 3
- Content 5
- Planning/Evaluation 1
- Procurement 1

select the intent and activities that you think match each of the following projects/activities

Increase information access through a public computer and internet center

Activity 1: purchase new server

Activity 2: purchase databases

Intent: Improve users' ability to obtain information resources (Information Access)

- Activity 1 (server): Procurement
- Activity 2 (databases): Content Acquisition

# Help the public find archival photos by numbering, cataloging, and digitizing them

Activity 1: number/catalog photos
Activity 2: digitize photos

Intent: Improve users' ability to discover information (Information Access)

Activity 1 (catalog): Content Description

-Activity 2 (digitize): Content - Creation

# Help students with school assignments through an afterschool program

- Activity 1: drop-in tutoring
- Activity 2: Internet search class
- Activity 3: test-taking software

#### Intent: Improve users' formal education (Lifelong Learning)

- Activity 1 (tutor): Instruction Consultation
- Activity 2 (class): Instruction Program
- -Activity 3 (software): Content Acquisition

#### **Activity Quantities**

- Selected activities will prompt you to fill in number fields that vary by mode:

  - Number of Presentations Administered: \_\_\_\_\_
  - Number of Items Circulated: \_\_\_\_\_
  - Etc.
- We'll look at these fields during the demo

#### **Other Activity Areas**

- Activities also have areas for:
  - Partners (if they commit resources to projects)
  - Beneficiaries
    - Library Workforce
    - General Population
    - Targeted Population
  - Locale (participating institutions)
    - Statewide?
    - Institution types

### **Project/Activity Notes**

- Every project and every activity will have a separate title
- Every project and every activity will have an abstract of 90-160 words
  - NOTE: this is significantly less text than your prior reports
- Every project has an Outcomes section where additional narrative information might be appropriate

#### **Other Features**

- Financial Status Report (FSR) is integrated
  - Match field needs at least \$0.01 entered to successfully certify the report
- Administrative Project (4%) will be new for territories – separates those funds from projects
- Certification is integrated through credentials



- Framework Cards
- State Program Reporting Requirements (130pp) [includes data dictionary and report templates]
- Other Extranet materials (See New Program Report section)
- Mentor state: Hawaii (Lynn Masumoto)
- Program Officer (Teri DeVoe)